



School: Bath School of Art

Researcher: John Wood

Project Title: A film about a city

UOA: D32 Art and Design - History, Practice and Theory

Research Questions

This work questions the critical resistance in which universal civilization has always to be counterbalanced by local culture at every level, political as well as architectural, not in terms of some blanket rejection of advanced technology but rather as a recognition of the constant need to mediate and qualify technique through the distancing of culture.

How do you represent human behavior in relation to buildings and exterior spaces by subtly subverting the vocabulary and language of intended design through the medium of architectural models?

How do you define what a city is through the medium of architectural models?

What is the difference between design and improvisation in relation to town and city planning? Or what is the difference between ideal and actual in terms of architectural proposals? Is this a representation of a city or a representation of an architect's model of a city?