



**School:** Bath School of Art

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**Project Title:** *Demonstrations*

**UOA:** 32: Art and Design

## Research Questions

- Firstly, how might certain bodily approaches to contemporary art practice, which combine Web-based video with live-art performance, rethink 'process' by, alternatively, engaging an 'event' that might be contingent, ongoing and incomplete?
- Secondly, is 'recording' effective in works that seem constitutively incomplete and thus open – open as to what may be done, rather than must be done – through ways of 'un-working'?
- The third question is the most complex in this project. It deals with what is meant by 'un-working'. This question deals with how mundane and politically ambiguous gestures operate, in doing common 'do-it-yourself' (DIY) processes that overlap with politically contingent frameworks (anarchic, autocratic, nihilistic). Does the so-called process in such volatile works remain workable, desirable, doable, or, more specifically, 'operative'?
- Fourthly, what happens to process in 'scores' where imperatives (of how to do whatever is instructed or directed throughout the video and/or performance) seems incomplete, contingent, and therefore without specific directions and propositions. This question about scores deals with the logic of the work, of propositions that point out how and in what way the work as an event is done. When using the proposition 'you may or may not (prefer to do, or not do at all)', what happens when the logic comprising a score is immanently un-worked?