



**School: School of Music and Performing Arts**

**Researcher: Paul Jebanasam**

**Project Title: Polymorphism in audio-visual composition**

**UOA 33: Music, Drama, Dance, Performing Arts, Film and Screen Studies**

## Research Question

What artistic strategies and materials can expand the representational capacities of audio-visual composition towards the 'hyperreal' and how do these affect the creative process?